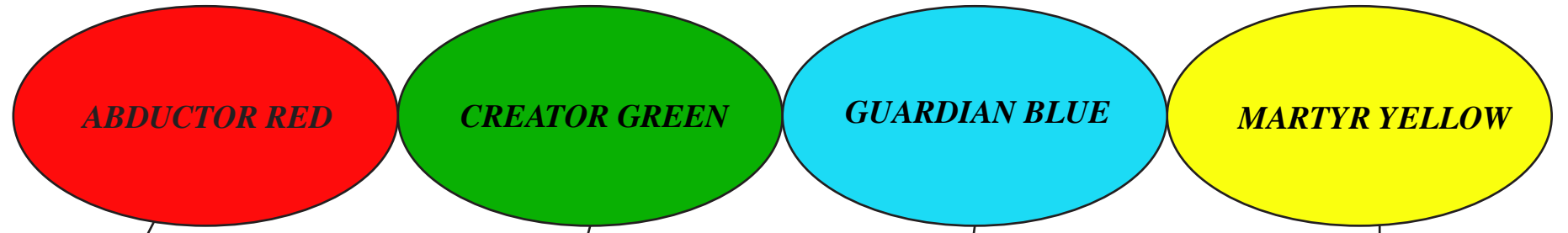


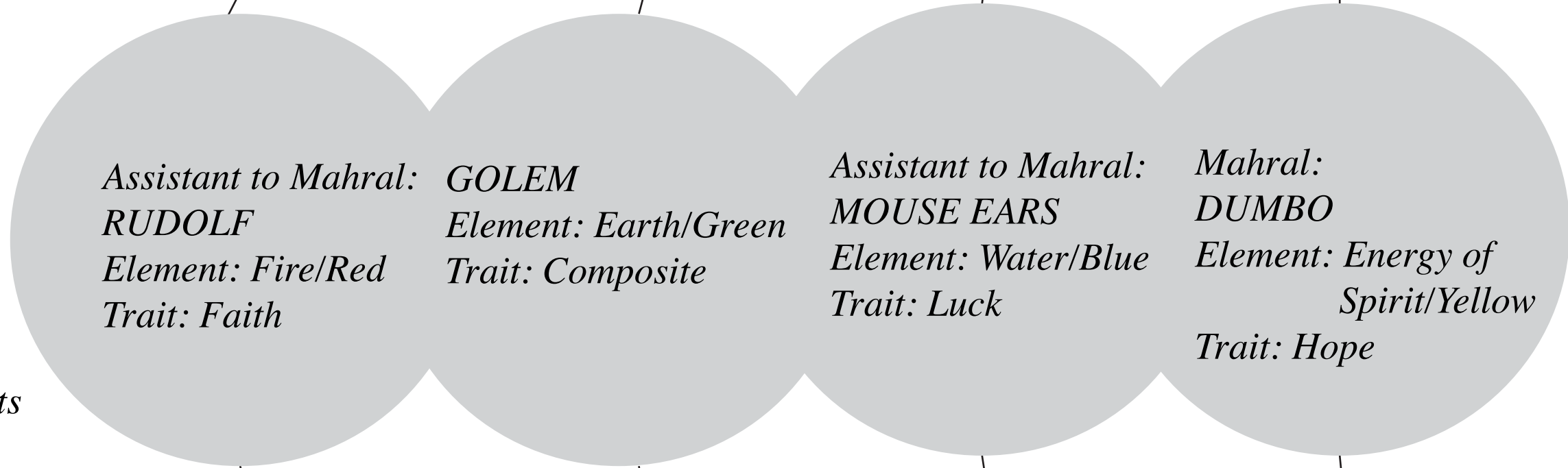
FOUNDATION

Four color codes that are sewn from repurposed cloth to represent the "every body". When united, they become a generative life force through the entire project.



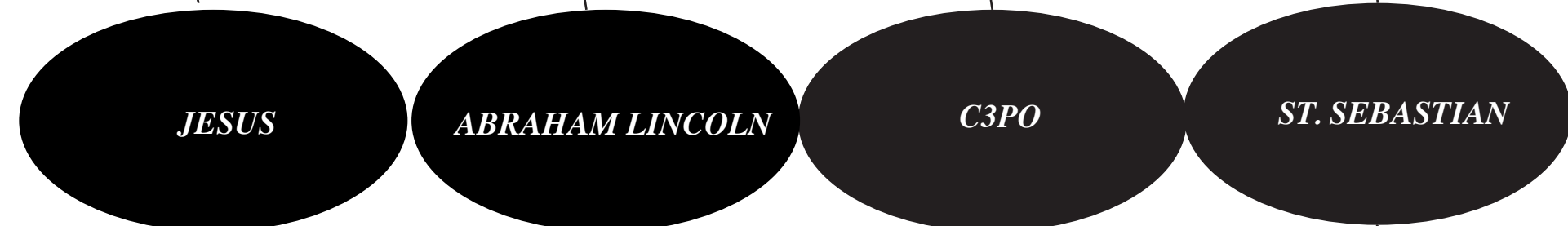
DUST

Four quilt patterns that cue *The Legend of the Golem*, a text that inspired Mary Shelley's, *Frankenstein*. When animated, their combined movement cues the energy the Mahral and assistants perform to summon form from the earth.



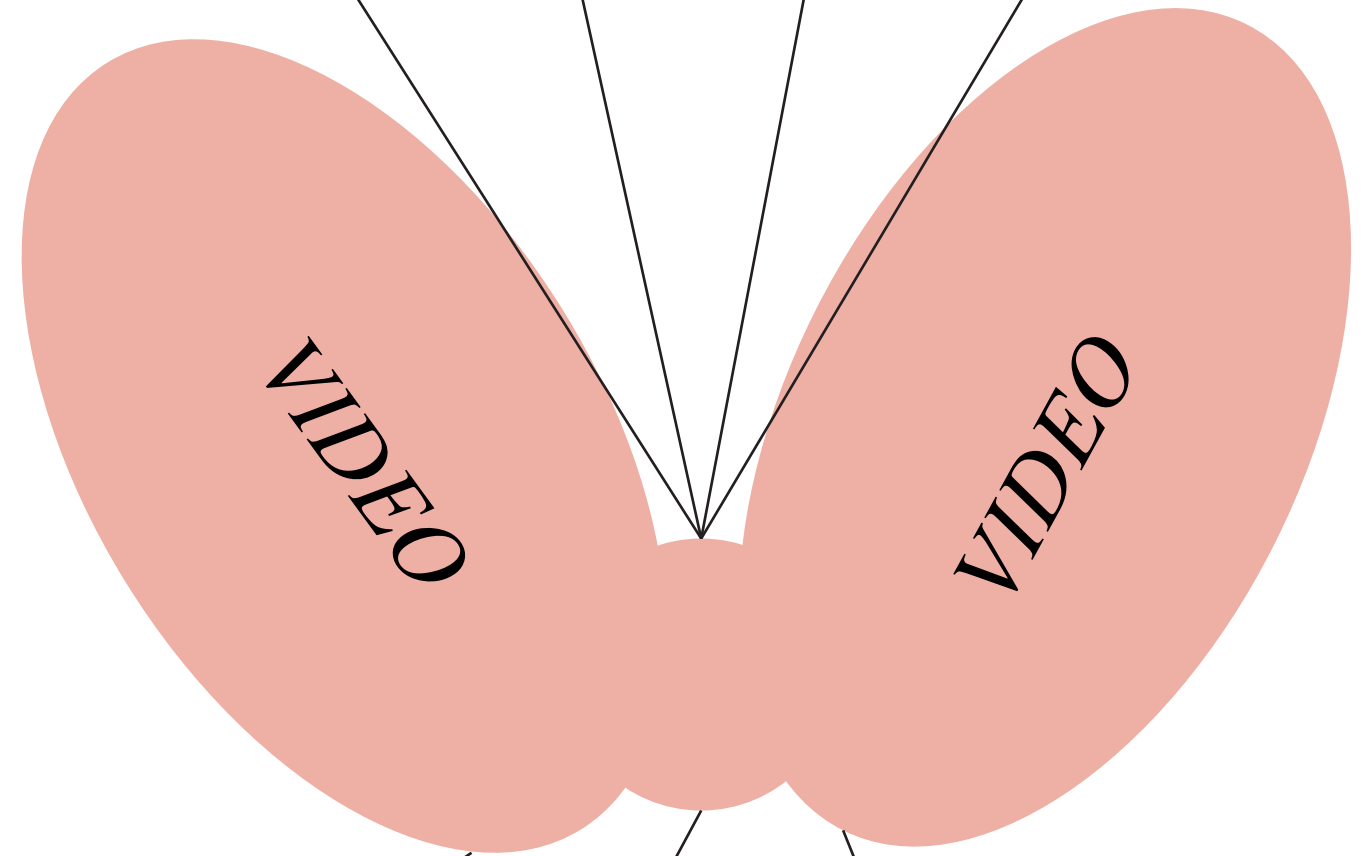
WICKED

Four individual characters are sewn in silk organza, then combined to make an amalgam that becomes *The Prince*. The unifying thread between the characters is they were left with an identifiable hole or opening in their body. I am aligning this hole with womanhood.



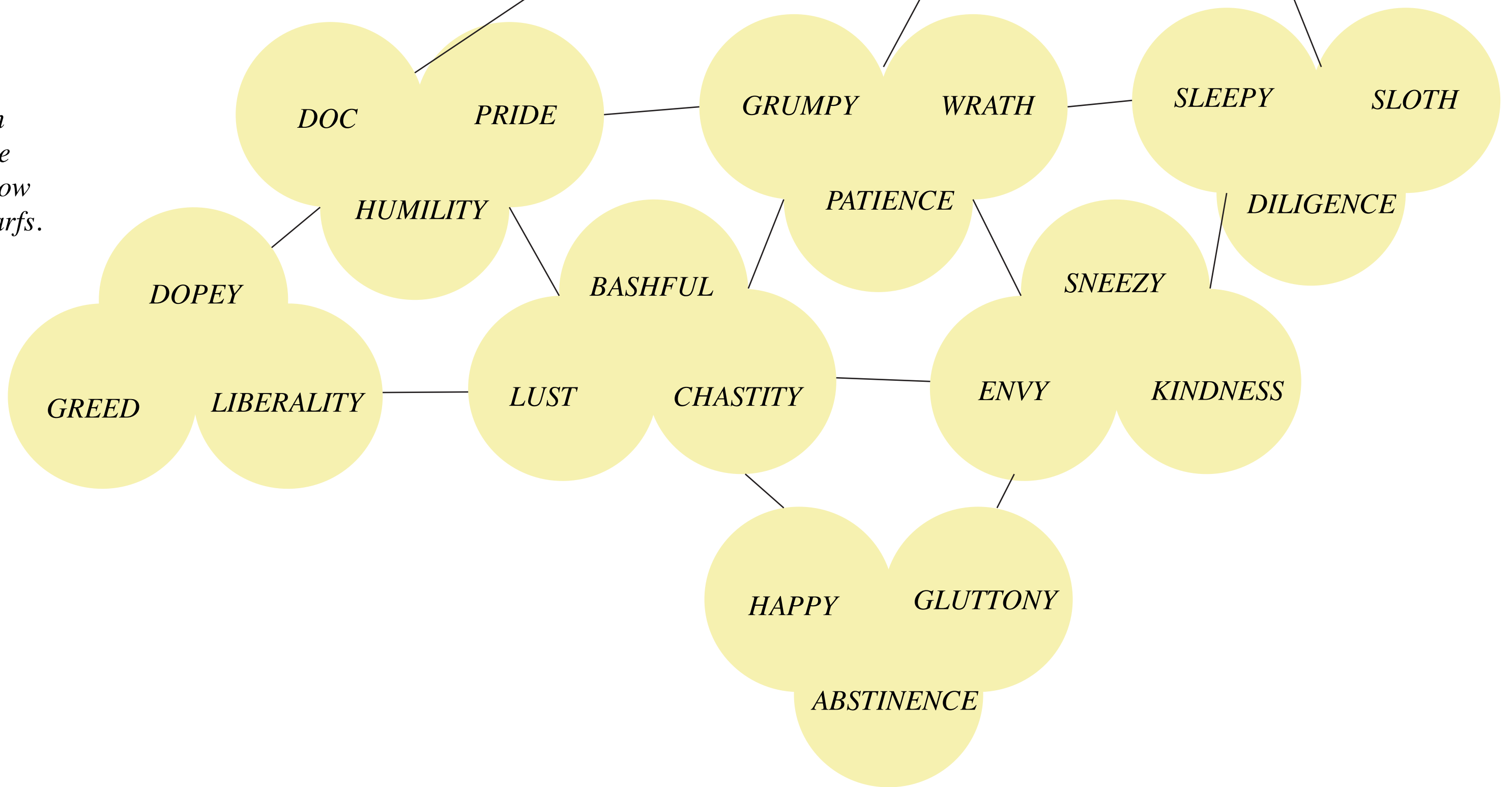
SPILLOVER

Two videos. One created from exercising movements in a 10-layer wearable called *Armor for White Light*, created from a decade of old drawings. The colors and patterns from this video project in space to become the immersive atmosphere in *White Light*. The other video is same exercising movements performed inside the *Prince* figure silk shell.



SEVEN

Seven figural triads, each representing one vice, one virtue and dwarf from *Snow White and the Seven Dwarfs*.



WHITE LIGHT

A multi-genre installation that includes a 10-layer, custom sewn garment called *Armor for White Light*, a video called *Spillover* and the projection of the armor's pattern in space and on a sculpture called *Beautiful Mother*.

